



Bogdan Novaković

UX/UI Designer & illustrator

Versatile designer & illustrator with dual master's degrees and diverse experience spanning academia, freelancing, and agencies of all sizes. Initially focused on brand identity, packaging, and advertising creative, I shifted to work as a UX/UI designer. Experienced in remote working and living in Europe as a digital nomad.

INFORMATION

🇪🇺 Italian working permit

🇷🇸 Serbian citizenship

📍 Milan, Italy

☎ +39 351 855 2209

✉ bogdan.novakovic@outlook.com

🌐 bogdannovakovic.com

👤 linkedin.com/in/uxuibogdannovakovic

SKILLS

Drawing, Painting, Printmaking
3D Modeling, 3D Rendering
Storyboarding, 2D Animation;

Brand Identity/Packaging/Graphic Design, Typography & Lettering;

User Interface, User Experience, Lo-fi/Hi-fi Prototyping, User Interviews, User Journey Mapping, Surveys;

HTML/CSS (Basic);

WORK EXPERIENCE

1/2

StreamlineHQ [streamlinehq.com]

📅 Oct 2020 – Feb 2023

ILLUSTRATOR / ART DIRECTOR

📍 Belgium, Bruxelles

I started working for them while they were still a small startup, but now they have grown into one of the top design assets libraries globally.

- Art directed and created the Bruxelles illustration set from scratch, developing over 1,000 illustrations within set deadlines.
- Adopted various art styles and techniques for other illustration sets to meet the diverse topics and requirements of stakeholders.
- Produced engaging and visually appealing illustrations in both SVG and PNG formats based on market research and customer needs.

School of Computing [dizajn.raf.edu.rs]

📅 Jan 2019 – Jul 2022

TEACHING ASSOCIATE

📍 Serbia, Belgrade

I served as a Teaching Associate in the Multimedia Design Department at the School of Computing in Belgrade.

- Assisted senior professors and helped students with assignments in Graphic Design, Illustration, 2d Animation and UX/UI design.
- Organized remote classes via Zoom and assisted professors in the setup and management of these classes.
- Assisted senior professors with student paperwork, tracking data, and managing assignments.

Freelance [www.upwork.com]

📅 Jan 2017 – PRESENT

DESIGNER/ILLUSTRATOR/BUSINESS OWNER

📍 Remote, WWW

I pursued my goal of becoming a digital nomad freelancer, opened an independent business to handle my taxes, and relocated to Italy.

- Achieved Top Rated Plus status on Upwork, placing me among the top 3% of freelancers on the platform.
- Successfully completed over 87 various design projects, totaling more than 1000 hours of work for various international clients.
- Received only 5-star ratings and positive client feedback for all projects. Visit my profile on Upwork to read my clients' testimonials and verify this; the link is above, next to the job description.
- Designed various brand identities, packaging, illustrations, and icons. Lately, I have also started handling UX/UI design projects.

McCann [mccann.rs]

📅 Jan 2014 – Aug 2016

DESIGNER/STB ARTIST

📍 Serbia, Belgrade

I progressed to a senior designer, working with clients like Coca-Cola, Nestle, L'Oreal, Delhaize, Plazma, MTS Telecom, and more.

- Handled daily design tasks for clients, including presentations, leaflets, social media graphics, and campaign visuals. Met strict deadlines and provided quick, on-the-spot solutions when needed.
- Worked in the packaging design team for nearly a year, designing daily for Delhaize's Premia line. Tasks included packaging design, mockups, print-ready files, and final print approval from factories.
- Designed key visuals for the summer Balkan region campaign "Plazma for Every Trip." This campaign was featured on various ads, including billboards in multiple formats and TV commercials.
- Worked with the agency's research data team on the study "The Truth about Youth in Serbia." Designed visuals and exhibition materials for the project, which won the prestigious UEPS Award.

TOOLS

Figma, FigJam;
Adobe Illustrator, Photoshop,
Lightroom, InDesign, After Effects;
Procreate, TVPaint;
Maya, Blender, Cinema 4d,
KeyShot;
Notion, Trello, Microsoft Office;
FontLab;

AWARDS

2023: "5 Best App Background Designs
that Elevate the User Interface."
Article mention - DesignRush

2018: Etisalat Telecom Store of the
Future Design, Second Place - Eyeka

2018: Doritos Buzz - Design Award,
Second Place - Eyeka

2017: Unilever - Nexxus Shampoo
Design Award, First Place - Eyeka

2016: UEPS (Serbian Association of
Market Communications), Golden
Award - UEPS Awards, Serbian
Association of Market Communications

2015: "Let Us Illuminate The World"
ARTZEPT (Zepter International)
3rd Place - Zepter International

2014: "Cosmetic Bottles & Containers"
ARTZEPT - Special Mention Award
Zepter International



2013: "Don Quixote" Typeface design
competition - 3rd Place - Cervantes
Institute, Spanish Cultural Center

PUBLICATIONS, SEMINARS & LECTURES

2024 Seminar: University of Belgrade,
My lecture: "Using Artificial Intelligence as
a Copilot in Branding: New Perspectives and
Opportunities."

2020 Publication: "Do You Speak Holo?
A Mixed Reality Application for Foreign
Language Learning in Children with Language
Disorders." *Acknowledged

VOLUNTEERING

Digital Design Days [ddd.live]  Oct 2019
CUSTOMER SERVICE STAFF  Italy, Milano
I provided valuable support to the conference organizers by promoting the festival on social media and assisting with daily organizational tasks during the event.

EDUCATION

M.Sc.Communication Design  Sep 2019 – Oct 2023
POLITECNICO DI MILANO  Italy, Milan
[\[SustainablySmart: AI as our UX/UI co-pilot in green app design\]](#)
For my final graduation thesis, I delved into the exploration of Artificial Intelligence (AI) and its impact on the product design industry. While building an app for sustainability, I investigated AI's pros and cons and how it can serve as a co-pilot to assist us in our UX/UI design processes. My studies were completed with a grade of 109/110.

MA. Graphic Design  Sep 2007 – Oct 2012
FACULTY OF APPLIED ARTS  Serbia, Belgrade
My studies were completed before the Bologna system was fully integrated in Serbia, spanning five years in total (3+2). In the last two years, students chose two main subjects to specialize in. I completed thesis work in Animation and Typeface Design, and I graduated with the highest marks, 10/10.

COURSES

User-centered perspectives [bestr.it/badge]
Politecnico di Milano (One week workshop)

UX Research [memorisely.com]
Memorisely (8-week bootcamp)

Design Systems [memorisely.com]
Memorisely (currently attending)

3D/VFX Essentials [school.craterstudio.com]
Crater Training center (7-weeks, 105 classes)

Digital Compositing [school.craterstudio.com]
Crater Training center (7-weeks, 75 classes)

Various courses [interaction-design.org]
Interaction Design Foundation IxDF

LANGUAGES

Serbo/Croatian	Native
Italian	Advanced
English	Full Proficiency
French	Elementary
Hungarian	Elementary